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Agenda item: 4.3

Guidance Note on Treatment of "free" Digital Products in the "core" National Accounts<sup>1</sup>

### 1. Introduction to the issue

- 1. Free media funded by advertising first emerged as an issue in the national accounts debate when television became a major source of entertainment in the 1950s. The issue then vanished from the debate, only to reemerge when free platforms became a major part of our digital lives. Some have argued that free services of digital platforms and devices consumed by households are missing from GDP as currently compiled. Others argue that GDP already captures the output of these free products indirectly, and that they only create measurement problems for price and volume indexes.
- 2. The practice of bundling subsidized products and marked-up products plays a key role in the argument in support of the view that GDP captures the output of free products indirectly. However, the practice of tracking users of free digital platforms, in effect collecting "observable phenomena (OP)" in order to create data assets, must also be considered. Additional factors in the debate are free content created by households outside the *System of National Accounts 2008* (2008 SNA) production boundary and free software.
- 3. The coherence of an integrated system such as the 2008 SNA requires a consistent, unified approach to measurement problems. The treatment of free digital products must therefore be grounded in a general conceptual framework for free and other cross-subsidized outputs and be consistent with the underlying principles of the 2008 SNA. This does not prevent supplemental information needed for a full picture of the benefits of free products from being presented in a satellite account, and a separate

<sup>1</sup> This guidance note has been prepared by Marshall Reinsdorf (formerly of the IMF) and Jennifer Ribarsky (IMF), members of the ISWGNA task team on digitalization, based on an issue paper drafted by the U.S. Bureau of Economic Analysis in March 2020 and a note on *Measuring Free Platforms in the System of National Accounts* (May 2020) by Marshall Reinsdorf. It also incorporates inputs from the task team members. Contributors to this paper are Andreas Dollt and Nicola Massarelli (Eurostat), Dylan Rassier and Rachel Soloveichik (BEA), John Mitchell (OECD), Marshall Reinsdorf, Jennifer Ribarsky, Jim Tebrake, Margarida Martins and Silvia Matei (IMF), Richard Heys (ONS), Ziad Ghanem (Statistics Canada), Sri Soelistyowati (BPS Indonesia), Stanimira Kosekova (ECB), Benson Sim (UNSD) and Kevin Fox (UNSW).

<sup>&</sup>lt;sup>2</sup> An observable phenomenon is the occurrence of a singular event or piece of information. In contrast, "data" is interpreted in the sense of 'produced data', which means that some productive activity has taken place to create the data (sometimes also called dataset). See the Digitalization's Task Team guidance note on data for more information on the distinction between observable phenomena and data.

guidance note is planned on this topic. Another guidance note is also planned on highlighting the digital economy's role within the current framework through digital supply and use tables.<sup>3</sup>

## 2. Existing material

- 4. The 2008 SNA has special procedures to measure output supplied for free, or with no explicit payment, in two cases. First, the output of nonmarket producers such as governments and nonprofit institutions serving households (NPISH) is measured by the costs of production.<sup>4</sup> Second, the SNA imputes sales of output of market producers supplied via in-kind transactions, including financial intermediation services (FISIM)<sup>5</sup> and in-kind remuneration of employees. The imputed expenditures on these free outputs are funded by imputed income that the consumer receives from the supplier, so the saving of both parties remains the same. Free events sponsored by businesses are also mentioned in an annex on the research agenda as a type of advertising expense that could instead be treated as final consumption of corporations and social transfers to households (A4.16).
- 5. The OECD monograph on *Understanding National Accounts* (Lequiller and Blades, 2014) notes that television funded by advertising is not included in a direct way in household consumption expenditures. Rather, the cost of advertising is included in the price of the advertised products, and thus 'appears' as part of final consumption of those products in the national accounts but not as consumption of television. <sup>6</sup> Commercial television broadcasters funded by advertising have advertising services as their only output. "Free" services of digital platforms would presumably be treated similarly to free media broadcast by television stations since they are primarily funded through advertising. But collection of information on the users of digital platforms and user-generated content freely supplied by households are new phenomena that must also be considered.
- 6. Non-monetary transactions are discussed in the 2008 SNA (1.36 -1.39) in Chapter 1, Section D "the boundaries of the SNA" in the context of (1) goods and services supplied through barter and (2) provided free as transfers in kind. This section notes that the **goods or services involved in non-monetary transactions are produced by activities that are no different from those used to produce goods or services for sale**. Furthermore, this section goes on to define the various boundaries of the 2008 SNA (1.40 1.47):

<sup>&</sup>lt;sup>3</sup> See guidance note on Digital SUTs at: https://unstats.un.org/unsd/nationalaccount/aeg/2021/M15 7 2 Digital SUTs.pdf.

<sup>&</sup>lt;sup>4</sup> Free products provided by governments and nonprofit institutions are not included in household final consumption expenditures, so the 2008 SNA recommends also calculating *actual final consumption of households* as a comprehensive measure of consumption that includes products acquired by households through social transfers in kind from general government and NPISH. Social transfers in kind includes products purchased from market producers for onward transmission to household at prices that are not economically significant (SNA, 9.116).

<sup>5</sup> FISIM includes unpriced services to depositors and borrowers. The services to depositors are an in-kind payment in lieu of interest. The services to borrowers are a third case in which output must be imputed because it involves the substitution of interest payments for explicit purchases of services, not in-kind payments. Interest in the SNA is a distribution of income, but interest in excess of the reference rate functions as a payment from borrowers for services.

<sup>&</sup>lt;sup>6</sup> The same conclusion was reached for free newspapers in a European experts' discussion in the early-2000s.

- a. **Production boundary**: production is understood to be a physical process, carried out under the responsibility, control and management of an institutional unit, in which labour and assets are used to transform inputs of goods and services into outputs of other goods and services.
  - i. All goods and services produced as output must be such that they can be sold on markets or at least be capable of being provided by one unit to another, with or without charge. The SNA includes within the production boundary all production actually destined for the market, whether for sale or barter. It also includes all goods or services provided free to individual households or collectively to the community by government units or NPISHs.
  - ii. It excludes household production of services for own final consumption (with the exception of owner-occupied housing) and notes that the production boundary is confined to market or fairly close substitutes for market activities.<sup>7</sup>
- b. Consumption boundary: the range of goods and services that are included in household final consumption and actual final consumption are governed by the goods and services included in the production boundary.
- c. Asset boundary: Assets defined in the SNA are entities that must be owned by some unit, or units, and from which economic benefits are derived by their owner(s) by holding or using them over a period of time. Assets can be produced or non-produced.

## 3. Options considered

7. A consultation note from the Bureau of Economic Analysis (2020) provided information on the options considered by the ISWGNA Task Team on Digitalization. Two main perspectives were advocated by the participants in the discussions: 1) allowing access to observable phenomena (i.e., "users' data"); and 2) indirect payments for "free" digital platforms. Also, a paper by the ISWGNA Task Team on Digitalization (2020) reviews related discussions of the options for the treatment of data. The consultation revealed that the members of the Task Team see no need for changes in the core SNA framework to account for free products but rather clarification on how the phenomena should be viewed. Thus, this guidance note focuses on the indirect payments for "free" digital platforms. Following the recommendations of the Task Team, another guidance note looks into possible transactions to be described as part of a satellite account.

<sup>&</sup>lt;sup>7</sup> If values are assigned to the outputs of household production of services for own final consumption, values must also be assigned to the incomes generated by their production and to the consumption of the output. SNA paragraph 1.41 states "It is clear that the economic significance of these flows is very different from that of monetary flows. For example, the incomes generated are automatically tied to the consumption of the goods and services produced; they have little relevance for the analysis of inflation or deflation or other disequilibria within the economy. The inclusion of large non-monetary flows of this kind in the accounts together with monetary flows can obscure what is happening on markets and reduce the analytic usefulness of the data."

## 3.1. Bundling Approach to Measuring "Free" Digital Platforms

- 8. Platforms are service providers that facilitate interactions between two or more parties (OECD 2019). "Free" platforms funded by advertising and collection of user *observable phenomena* are an important part of the digital economy, leading to a concern that the "free" services that they supply to households may be missing from GDP. Reinsdorf (2020) notes, however, that outputs that are free, or at least priced below the cost of production, are common throughout the market economy. To ensure a consistent treatment of free and subsidized outputs of market producers, free digital platforms must be approached in the context of a more general conceptual framework.
- 9. Both platforms and ordinary (i.e., non-platform) market producers often include items that are free or priced below cost in the bundle of items that they supply. Items that are consumed together need not be individually profitable; making parts of the bundle free could avoid transactions costs, or subsidizing one item may help to sell another at a mark-up. In either scenario, operating surplus remains positive because the profits on the marked-up items fund the losses on the subsidized items. Taken as a whole, the bundle generates revenue that is commensurate with the amount of production taking place at the enterprise. "Correcting" the prices that have been subsidized possibly all the way down to zero without simultaneously correcting the marked-up prices that fund the subsidy would therefore be a mistake.
- 10. Measuring the output of ordinary producers serving one-sided markets when some of their outputs are free or subsidized involves the same principles as the more complex problem of measuring platforms offering free and subsidized services. This section therefore first develops a measurement framework for free and subsidized outputs of ordinary market producers, then builds on that framework to develop a framework for measuring the output of platforms offering free and subsidized services.
- 11. The distinction between measuring the level of GDP at current prices and measuring GDP volume growth is another part of the background needed to develop a measurement framework for free digital platforms. The key issue for measurement of GDP level is ensuring that domestic producers' output is all counted exactly once. In contrast, for GDP volume growth, the deflators are key, and adjustments for appearance (or disappearance) of free services could be incorporated in the consumption deflator, or in a research version of the consumption deflator in a satellite account. Measurement of price and volume growth will be discussed below after measurement of output levels.

# 3.2.1. "Free" and Subsidized Output of Non-Platform Market Producers in Measuring the Level of GDP

- 12. Subsidizing certain prices, often down to zero, is a common technique for increasing sales of complementary items at marked-up prices. For example, a telecom carrier may offer subsidized smartphones, or a manufacturer of ink cartridges and printers may subsidize the printers. Other examples are free online games that encourage in-game purchases and free software that encourages users to purchase support services and related software products. Reducing transactions costs can also be a motive for providing "free" products as part of a bundle of items that are usually consumed together.
- 13. Subsidized items and the marked-up items that they help sell can be treated as an implicit bundle. Supplying the cross-subsidized items is profitable because they generate revenue indirectly

through increased sales of the marked-up items. They do not cause any of the producer's output to be missed by as long as the revenue from the entire bundle is taken into account. If output really were missed, the producer's net operating surplus would likely be negative (meaning that too little output has been produced to cover the costs of production). Reassuringly, suppliers of subsidized and free outputs usually have a positive net operating surplus.

- 14. Subsidized outputs of ordinary (non-platform) businesses are used by the same group of consumers—though not necessarily the same individuals—who purchase the marked-up outputs. Consumers themselves therefore fund the subsidies that they receive, and their expenditures on the bundle of outputs include the full value of the cross-subsidized components of the bundle.
- 15. Even though the standard procedures for measuring output capture the full value of the "free" and subsidized items supplied by market producers, the recording of the output may be lagged if the marked-up item that funds the subsidy is sold in a later period than the cross-subsidized item. Certainly, for an individual consumer, the consumption of the "free" or subsidized output often comes first, and the wait until the purchase of the marked-up item may be significant. However, for consumers in the aggregate, a balanced mix of the supplier's cross-subsidized and marked-up products will be consumed in the steady state. Only during periods of rapid growth will the supplier's output be understated. But during periods of falling demand, the supplier's output will be overstated, and for a broad aggregate such as GDP, the net effect of such timing problems should be negligible.
- 16. A second issue which potentially could cause GDP to be underestimated by enough to be a concern is that prices of investment goods such as software and equipment are often cross-subsidized by marked-up supplies and services that the investment good helps sell. When this occurs, fixed capital formation and the value added of the *users* of the bundle of outputs will be understated, and their intermediate consumption of supplies and services will be overstated. Research on extent of this problem and the feasibility of reallocating the subsidies to the price of the investment good would be useful.

#### 3.2.2. "Free" and Subsidized Services of Platforms

- 17. For platforms, "free" and subsidized outputs are not merely common—they are the rule. Two-sided platforms typically have a subsidized side, which is often free, and a funder side. Platform users differ in their willingness-to-pay for opportunities to connect with those on the other side and in the willingness-to-pay of those on the other side to connect with them. The platform responds to these differences by subsidizing the users whose presence on the platform will raise the value of the platform to those with a high willingness-to-pay, while marking up the prices paid by those in the latter group.
- 18. For example, manufacturers of consumer products often have a high willingness-to-pay to inform potential customers about the benefits of their products as a way of increasing sales. Platforms such as television broadcasters assemble the necessary audience by supplying free content, and then recover the cost of supplying the free content as part of the price of airtime paid by advertisers. The manufacturers, in turn, recover the cost of the platform's services through mark-ups on the advertised products.
- 19. Platforms normally obtain enough revenue from their funder side to cover the cost of the subsidies to the other side, leaving them with a positive net operating surplus. If output were significantly undermeasured it would tend to be below the cost of production, so platforms' typically positive net

operating surplus indicates that the subsidies do not cause GDP as measured by the production approach to be underestimated.

- 20. Because the users of "free" platform services pay for those services through a chain of transactions, measurement of GDP via the expenditure approach is more complicated to analyze for platforms than for ordinary producers that bundle "free" and marked-up outputs. In the case of platforms, the direct funders of the "free" services are not the consumers of those services, but rather those who want to interact with them (e.g., the advertising corporations). But the platform's funders recover their expenses from those on the other side as part of the transactions facilitated by the platform (e.g., sales of the advertised products). Thus, the consumers of the "free" platform services ultimately fund those services. Even if the set of individuals who pay the mark-ups and the set of individuals who consume the "free" services overlap only partially, households are collectively the funders of the "free" platform services used by households.
- 21. The value of data used for targeted advertising that digital platforms produce from their users' OP is included in the platform's output of advertising services. Targeted advertising is probably the main use of OP, so the collection of users' OP does not necessarily imply that the output of a "free" digital platform is undermeasured. However, some digital platforms may also sell data derived from users' OP or use the OP to create long-lived data assets. Data that is sold should generally be treated as a product included in the platform's output.<sup>8</sup> This should not be difficult to do in practice. On the other hand, own-account investment in long-lived data assets may present practical measurement challenges. The cost approach may be the most practical way to measure own-account investment in long-lived data assets<sup>9</sup>. If the cost approach is chosen, the cost of collecting OP used solely for creating long-lived data assets may or may not be included depending on the decision on *Recording Data in the National Accounts* as to whether OPs are considered non-produced assets and if these costs may be considered income payments (rent)<sup>10</sup>.
- 22. Platforms may offer free or subsidized outputs in order to attract users and expand their user base and thereby benefit from *network externalities*, which occur because each additional platform user raises the value of the platform to the other platform users. <sup>11</sup> Investment in growth of the user base can create a timing problem in the recording of platform output, as attracting a large user base will position the platform to charge mark-ups in the future. However, a broad aggregate such as GDP should contain platforms at different stages in their life cycle. The operating losses of young platforms offering free services in order to grow should be offset by the above-average profits of mature platforms with large user bases. Note, also, that a platform's user base or network cannot be treated as an asset in the framework of the SNA even though it may be an asset for business strategy purposes.

<sup>&</sup>lt;sup>8</sup> Sales of short-lived data by a domestic platform would only affect GDP if the data are exported.

<sup>&</sup>lt;sup>9</sup> The net present value valuation method was considered but rejected by the Digitalization Task Team because it was deemed too complicated and uncertain to implement.

<sup>&</sup>lt;sup>10</sup> Rather than long-lived data assets, the OP might ultimately be transformed into software assets created by machine learning.

<sup>&</sup>lt;sup>11</sup> Network effects can lead to winner-takes-all dynamics, a process in which the fastest-growing platform ends up capturing most of the market.

#### 3.2.3. "Free" Platforms and Measurement of Price and Volume Growth

- 23. The key step in estimating volume growth is the construction of the deflator. The output growth of a platform funded by advertising is measured by deflating the ad revenue. However, changes in households' consumption of "free" platform services would be part of a complete picture of growth of household final consumption. Unfortunately, in many cases, the assumptions and methods required to impute a pre-entry price for a new kind of free service may be better suited for academic research or a satellite account than for deflating household final consumption expenditures in the core accounts (Reinsdorf, 2020). But when a free service replaces a priced service of similar quality, a Laspeyres index that reflects the savings to consumers could provide a conservative estimate of the effect on the deflator household final consumption (Reinsdorf and Schrever, 2020).
- 24. The theoretical framework for adjusting a consumption price index for new and disappearing goods proposed by Hicks (1940) also applies to goods that are free. In this framework, the appearance of a new good is handled by assuming that the good's price in the period before it appeared equaled the reservation price—the price just high enough to drive demand to zero (Brynjolfsson et al. 2020). However, estimating the reservation price by fitting a demand curve is impossible in the case of a new good that is free. Discrete choice experiments on amounts that users of "free" digital platforms would have to be paid to give them up have therefore been used to estimate the consumer surplus (Brynjolfsson et al. 2019).
- 25. Free products that are part of a bundle can also create measurement challenges if their price was previously positive or their price subsequently becomes positive. The price changes should be included in the price index covering the bundle. Most of the time, this can be done by tracking the change in the cost of the bundle that contains the newly free, or previously free, product. For example, if a free social media company were to start charging subscription fees, its services should be added to the household consumption basket before the fees begin so that the impact of the new expense can be captured in the deflator for household final consumption. The Paasche price index (based on amounts paid by those who remain after the fees start to be charged) will rise less than the Laspeyres index (based on amounts that would have been paid if everyone stayed on platform). The Paasche index may be more practical to compile. Cross-subsidized prices that are greater than zero can also be handled by tracking the cost of the bundle.

## 3.2.4. Assets that produce Free Services

#### Open-source software

- 26. The services of free online platforms are primarily produced by software assets (Heys, 2020). Indeed, many of the free services of the digital economy amount to a free license to use a software asset by executing code. In some cases, however, the software developer provides a free license to download, inspect, modify, and share the original source code. The original source code is an intellectual property (IP) asset of the developer and making this asset available to copy may be considered a service. Licenses to copy and use software assets are an important kind of free service in the digital economy.
- 27. Robbins et al. (2018) discuss how open-source software is developed, maintained, and supplied through the contributions of developers from universities, government research institutions, nonprofit

institutions, private corporations and individuals. The paper also presents a framework for measurement of the capital stock of open-source software originals.

- 28. Platforms such as GitHub enable developers to exchange and disseminate open-source software, defined as free software whose source code is publicly available under a license to use, study, modify, and share. As an example of the importance of copies of open-source software, Greenstein and Nagle (2013) estimate that installations of the Apache open-source software for servers <sup>12</sup>, developed initially at the National Center for Supercomputing Applications at the University of Illinois, are equivalent to between 1.3 and 8.7 percent of the stock of prepackaged software currently accounted for in US private fixed asset accounts. <sup>13</sup>
- 29. The value of open-source software produced by programmers employed by corporations, government, or NPISH should already be included in measures of own-account software investment as estimated by the sum-of-costs method. Open-source software produced by an unincorporated business that is classified in the household institutional sector is also conceptually inside the 2008 SNA production boundary. Like businesses classified in the corporations institutional sector, the household enterprise may, for example, be bundling the free software with software support services another case of cross-subsidization of products. But if the open-source software is produced by individual volunteers who are not remunerated in any way for their contribution, then the production is outside the 2008 SNA production boundary.
- 30. Freedom to copy a software original does not preclude the software original from being an asset of its creator. In the SNA (3.26) definition of economic ownership, the producer of a "free" asset is an economic owner if the producer bears the risks of production in order to claim benefits associated with the use of the asset. The benefits to the corporation that produced the free software might, for example, be increased sales of services or other priced products, or increased numbers of platform users.
- 31. Other institutional units may also enjoy benefits associated with the use of the "free" asset, but this does not diminish the risk borne by the producer. The benefits that accrue to other units are spillovers and are not included in the value of the asset that produces the spillovers. Furthermore, the flows of spillovers are not recorded as transactions. The OECD Handbook on Deriving Capital Measures of Intellectual Property Products (2010) provides an extensive discussion on the issue noting "the fact that the IPPs are made freely available does not of itself exclude the IPPs from being recorded as assets. As long as the original producer still expects to obtain economic benefits from the IPP an asset remains." Note, however, spillovers from free software could be relevant for productivity analysis.

User-generated content available on platforms

<sup>&</sup>lt;sup>12</sup> Apache HTTP is a cross-platform web server software released under the terms of Apache License 2.0 and maintained by an open community of developers under the auspices of the Apache Software Foundation.

<sup>&</sup>lt;sup>13</sup> Although this GN treats copies of open-source software as a service, they can be a substitute for purchased copies of software, which the 2008 SNA treats as fixed assets. They can also be a substitute for software subscriptions, which are services. Distinguishing purchases of software copies that would qualify as fixed capital formation from software subscriptions is often difficult in practice, and Kortum and Eaton's <a href="mailto:abstract for the 2021">abstract for the 2021</a> <a href="mailto:IARIW general conference">IARIW general conference</a> argues for a change in the treatment of purchased software copies.

- 32. Another important category of IP asset providing free services in the digital economy is entertainment, literary and artistic originals shared as user-generated content. To be considered an asset of its creator, the user-generated content must fall within the production boundary of the SNA and be expected to yield economic benefits for its creator over a period of at least a year.
- 33. Household unincorporated enterprises produce goods or services for sale or barter on the market (*SNA 2008*, 4.155), so products of household unincorporated enterprises fall within the production boundary. Thus, if the household receives renumeration from the content that it creates and uploads (e.g., ad revenue or subscription revenue), the own-account investment in artistic originals is within the SNA production boundary. For example, a social media influencer with earnings <sup>14</sup> should be treated as a household unincorporated enterprise.
- 34. Creation of entertainment, literary and artistic originals for personal enjoyment– a common leisure activity– has always been treated as outside the production boundary. This longstanding treatment should also apply to user-generated content– for example, personal posts on Facebook– where no renumeration is received or expected. This type of activity could be viewed as households producing services for own final use, namely using Facebook's network in the production of leisure services. Household production of services for own final use (such as cooking for oneself), is, by convention, outside the 2008 SNA production boundary.
- 35. A complicating factor is that the platform benefits from the user-generated content. For example, when personal posts attract the user's friends to the platform, they provide economic benefits to the platform. However, user-generated content cannot be considered an asset of the platform. The benefits accruing to the platform are externalities, positive spillovers of the user's production of leisure services. As discussed above, spillovers are not attributed to any asset in the SNA. Second, Soloveichik (2020) argues that free user-generated content is generally short-lived and therefore does not fit the characteristics of an asset.
- 36. Cases where the household unincorporated enterprise is creating artistic originals on own-account for repeated use in the production of remunerated services should be treated as own-account gross fixed capital formation of the household unincorporated enterprise. Take, as an example, the exercise videos of Fitnessblender.com, which has a YouTube channel. Fitnessblender makes money through YouTube's ADSense partnership program as ads are displayed on the YouTube channel page. Additionally, Fitnessblender also earns revenue by selling a workout plan where they choose which of the free videos you use each day. Production of long-lived, video inventory is own-account gross fixed capital formation of the Fitnessblender business. Of course, YouTube also benefits by earning AD revenue. However, YouTube does not invest in any content. YouTube's revenue is a payment for platform services. Posting free videos on the platform generates a positive externality (spillover) for YouTube by helping it to sell more services and to attract more users. Note that positive externalities from users'

<sup>&</sup>lt;sup>14</sup> Social media influencers' earnings can be substantial. See https://www.vox.com/the-goods/2018/11/28/18116875/influencer-marketing-social-media-engagement-instagram-youtube

<sup>&</sup>lt;sup>15</sup> See Schreyer (2019) "<u>Accounting for Free Digital Services and Household Production</u>— An Application to Facebook"

activities are a general feature of platforms; for example, Airbnb benefits from the rental properties posted by its users, but those properties are not assets of Airbnb.

### 4. Recommended approach—conceptual aspects

- 37. The written consultation revealed that the members of the Task Team see no need for changes in the core SNA framework to account for free products. However, the framework's coverage of "free" digital products of market producers including platforms should be explained. The bundling approach described in this guidance note which is based on Reinsdorf (2020) can serve as the basis for this explanation.
- 38. Imputed values of important free products in the digital economy (possibly accompanied by estimates for similar non-digital free products such as broadcast television) could potentially provide useful information on economic welfare impacts in a satellite account. This optional satellite account is the topic of a separate guidance note. Indicators of welfare from free digital products could potentially be developed in the context of measurement of nonmarket production outside the SNA boundary. Productivity gains in households' time use for nonmarket production may be increasing welfare in ways not measured by consumption or GDP. Therefore, the old debate about measuring household non-market production is now even more pertinent. International and national institutions need to accelerate efforts to develop indicators of welfare growth from non-market production beyond the boundary of GDP. This may be taken up by the Sustainability and Wellbeing Task Team.
- 39. The Digitalization Task Team also discussed open-source software and user-generated content. These have been termed "free assets", but a more precise description for the assets that are in scope for the core accounts would be "assets used to produce services that are free or remunerated indirectly". The main free services in question are downloads of open-source software and views of user-generated content, while the main assets are original source code and the entertainment, literary and artistic originals. The scope of such assets for national accounts purposes includes all sectors of the economy corporations, government, NPISH, and households operating an unincorporated household enterprise. In the case of market producers (corporations and unincorporated household enterprises), the free services generate income indirectly by helping sell bundled items such as support services or advertising. Much of the code for open-source software is developed by corporations, non-profit institutions or government, and the value of these software assets may be estimated by the sum-of-costs method. The economic owner will usually be the producer of the software or artistic original. The platform that provides the free access to the asset is normally not the owner of the asset, and the benefits to the platform should be treated as spillovers.
- 40. The majority of the Digitalization Task Team agreed that the SNA production boundary can include a "free asset", but this guidance note recommends not using the term for reasons stated in the paragraph above. The definition of the SNA production boundary should not change. Creating and posting artistic originals as a leisure activity would be excluded from the core accounts because unpaid household production of services is outside the SNA production boundary. *Observable phenomena* are also excluded because they are not produced at all.

#### 5. Recommended approach—practical aspects

41. GDP is a measure of market and near-market production valued at market prices, and, as such, is well-suited to address key policy questions. However, some free services enabled by digital products

represent quality improvements that could be captured in real consumption by quality-adjusting the deflator. The main compilation challenges are (a) improving quality adjustment procedures for information and communication technology (ICT) goods and services, (b) timely inclusion of new digital product varieties and suppliers in the detailed indexes, and (c) timely inclusion of new digital products in the basket and weighting structures of the high-level index. Methods for adjusting the prices of new products for quality change have been developed, but they often have substantial input data requirements, resource requirements, and statistical capacity requirements. The guidance note on *Price and Volume Measurement of Goods and Services Affected by Digitalization* addresses such issues.

- 42. Additional key compilation challenges involve complete coverage of digital platforms and platform-enabled activity. More rapid and extensive access to source data, updated classifications, and adjustments for missing data are elements of the solution for coverage gaps.
- 43. Countries may need to review the calculation of own-account gross fixed capital formation in software. In applying the macro-approach to estimate own-account production of software and databases, countries usually focus on the following occupations (ISCO-codes): 251 (Software and Applications Developers and Analysts) and 2521 (Database Designers and Administrators). The extent that software development is done outside of these occupations implies a potential underestimation of own-account gross capital formation in software.

## 6. Changes required to the 2008 SNA and other statistical domains

- 44. No fundamental changes are necessary in the core SNA framework to account for free products. However, the logic behind the treatment of free products should be documented, and the framework for indirect measurement of free products in GDP should be explained. The explanation should include the bundling with priced products that they help sell and apply the framework to the free products of the digital economy. This could be done in a new chapter section (or chapter) that clarifies the measurement of free products supplied by market producers, including platforms, and the treatment of own-account production of intellectual property assets such as the source code for open-source software and usergenerated content that meets the criteria of artistic originals.
- 45. Assuming that long-lived data are an asset in the updated SNA and that own-account investment in data assets is measured by expenses, the discussion of free products should clarify the boundary of the expenses to collect observable phenomena that are included in own-account investment. Identifiable costs of providing free products to attract users to the platform solely for purposes of collecting those users' OP seem appropriate to include. In contrast, if the platform receives more than one type of benefit from attracting the users, the cost of attracting the users would not be considered part of own-account investment in data assets.
- 46. Digital platforms often supply free services across borders. No changes in framework for balance of payments statistics are required, but the updated balance of payments manual (BPM) should mention that free services of non-resident platforms may be funded indirectly through international transactions in advertising services and other things. Furthermore, references can be made to the guidance provided in the OECD-WTO-IMF Handbook on Measuring Digital Trade.

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